Problem Solving

Time: Tuesday and Thursdays (15 mins - Table Quiz)

Method:

Teach and Use

R =Read

U = Underline (key parts)

D = Draw and retell story

E = Estimate

Group Organisation: Groups of 3 or 4

Mixed ability groups - So children can learn from each other.

Weaker children can be writers- to keep them actively involved

Groups of 3	Groups of 4
Role 1= $\underline{\mathbf{R}}$ eader and $\underline{\mathbf{U}}$ nderliner	Role 1= <u>R</u> ead
Role 2=Draw and retell story	Role 2= <u>U</u> nderliner
Role 3= <u>E</u> stimate and write	Role 3= <u>D</u> raw and retell story
	Role 4= <u>E</u> stimate and write

Results: Winning groups can be given a star which they place on a class graph in the hall... Over all winning group receive a prize at the end of term